

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	472	(382/118).CCLS.	US-PGPUB; USPAT	OR	OFF	2005/09/21 15:59
S2	15702	(pose or orientation or profile) and pyramid\$3	US-PGPUB; USPAT	OR	ON	2005/09/21 16:00
S3	18	(pose or orientation or profile) and pyramid\$3 and S1	US-PGPUB; USPAT	OR	ON	2005/09/21 16:34
S4	273	(pose or orientation or profile) and S1	US-PGPUB; USPAT	OR	ON	2005/09/21 16:00
S5	98456	(face or pose) and (microsoft or sharp)".as."	US-PGPUB; USPAT	OR	ON	2005/09/21 16:36
S6	4270	(face or pose) and (microsoft or sharp).as.	US-PGPUB; USPAT	OR	ON	2005/09/21 16:37
S7	1010	(face or pose) and (microsoft).as.	US-PGPUB; USPAT	OR	ON	2005/09/21 16:37
S8	118	(face or pose) and (microsoft).as. and "382"/\$.ccls.	US-PGPUB; USPAT	OR	ON	2005/09/21 16:38
S9	12	(face or pose) and (microsoft).as. and "382"/\$.ccls. and pyramid\$3	US-PGPUB; USPAT	OR	ON	2005/09/21 16:38
S10	3	floatboost	US-PGPUB; USPAT	OR	ON	2005/09/22 13:26
S11	3231	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) same (face) same (extract\$6 or recogni\$6 or detect\$6 or identif\$7 or check\$3 or sens\$3)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:44
S12	2234	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) same (face) same (extract\$6 or recogni\$6 or detect\$6 or identif\$7)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:44
S13	437	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) with (face) with (extract\$6 or recogni\$6 or detect\$6 or identif\$7)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:44
S14	32	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) with (face) with (extract\$6 or recogni\$6 or detect\$6 or identif\$7) and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/23 10:53
S15	0	("2004/0175041").URPN.	USPAT	OR	ON	2005/09/23 10:49
S16	2234	(pyramid\$4 or (coarse near3 fine) or (top near3 bottom)) same (face) same (extract\$6 or recogni\$6 or detect\$6 or identif\$7)	US-PGPUB; USPAT	OR	ON	2005/09/26 10:20
S17	120	S16 and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/26 15:09
S18	4	face same (search near3 window) same scan\$4 and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/26 15:13

S19	1	face same (sub adj window) same scan\$4 and ("382"/\$.ccls.)	US-PGPUB; USPAT	OR	ON	2005/09/26 15:22
S20	5	(structur\$4 near4 element) same ((pre adj determined) or specific) same size and 382/257.ccls.	US-PGPUB; USPAT	OR	ON	2005/09/26 15:23
S21	325	382/205.ccls.	US-PGPUB; USPAT	OR	ON	2005/09/26 16:13
S22	1	S21 and (sub adj windows)	US-PGPUB; USPAT	OR	ON	2005/09/26 16:14

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Key: IEEE JNL = IEEE Journal or Magazine, IEE JNL = IEE Journal or Magazine, IEEE CNF = IEEE Conference, II CNF = IEE Conference, IEEE STD = IEEE Standard

1. **Graphical simulation & automatic verification of NC machining programs**
Sungurtekin, U.; Voelcker, H.;
Robotics and Automation. Proceedings. 1986 IEEE International Conference on
Volume 3, Apr 1986 Page(s):156 - 165
IEEE CNF
2. **Recognizing 3-D objects using surface descriptions**
Fan, T.-J.; Medioni, G.; Nevatia, R.;
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 11, Issue 11, Nov. 1989 Page(s):1140 - 1157
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3. **A general surface approach to the integration of a set of range views**
Soucy, M.; Laurendeau, D.;
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 17, Issue 4, April 1995 Page(s):344 - 358
IEEE JNL
4. **Changing world-changing nature of conflicts-a critical role for military radar**
Delaney, W.P.;
Aerospace and Electronic Systems Magazine, IEEE
Volume 10, Issue 11, Nov. 1995 Page(s):8 - 14
IEEE JNL
5. **1996 Index IEEE Transactions on Pattern Analysis and Machine Intelligence Vol. 18**
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 18, Issue 12, Dec. 1996 Page(s):0_3
IEEE JNL
6. **Pfinder: real-time tracking of the human body**
Wren, C.R.; Azarbayejani, A.; Darrell, T.; Pentland, A.P.;
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 19, Issue 7, July 1997 Page(s):780 - 785
IEEE JNL
7. **Visual interpretation of hand gestures for human-computer interaction: a review**
Pavlovic, V.I.; Sharma, R.; Huang, T.S.;
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 19, Issue 7, July 1997 Page(s):677 - 695
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8. **Optimal registration of object views using range data**
Dorai, C.; Weng, J.; Jain, A.K.;
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 19, Issue 10, Oct. 1997 Page(s):1131 - 1138
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9. **3D part segmentation using simulated electrical charge distributions**
Wu, K.; Levine, M.D.;
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Volume 19, Issue 11, Nov. 1997 Page(s):1223 - 1235
IEEE JNL
10. **Estimating face-pose consistency based on synthetic view space**
Qigan Gao; Wong, A.K.C.; Shang-Hua Wang;
Systems, Man and Cybernetics, Part A, IEEE Transactions on
Volume 28, Issue 5, Sept. 1998 Page(s):613 - 628
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11. **Toward multimodal human-computer interface**
Sharma, R.; Pavlovic, V.I.; Huang, T.S.;
Proceedings of the IEEE
Volume 86, Issue 5, May 1998 Page(s):853 - 869
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12. **Disparity and occlusion estimation in multiocular systems and their coding for the communication of multiview image sequences**
Grammalidis, N.; Srintzis, M.G.;
Circuits and Systems for Video Technology, IEEE Transactions on
Volume 8, Issue 3, June 1998 Page(s):328 - 344
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13. **3-D model-based segmentation of videoconference image sequences**
Kompatsiaris, I.; Tzovaras, D.; Srintzis, M.G.;
Circuits and Systems for Video Technology, IEEE Transactions on
Volume 8, Issue 5, Sept. 1998 Page(s):547 - 561
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14. **Video representation with three-dimensional entities**
Martins, F.C.M.; Moura, J.M.F.;
Selected Areas in Communications, IEEE Journal on
Volume 16, Issue 1, Jan. 1998 Page(s):71 - 85
IEEE JNL
15. **Managing process inconsistency using viewpoints**
Sommerville, I.; Sawyer, P.; Viller, S.;
Software Engineering, IEEE Transactions on
Volume 25, Issue 6, Nov.-Dec. 1999 Page(s):784 - 799
IEEE JNL
16. **Dense disparity estimation with a divide-and-conquer disparity space image technique**
Chun-Jen Tsai; Katsaggelos, A.K.;
Multimedia, IEEE Transactions on
Volume 1, Issue 1, March 1999 Page(s):18 - 29
IEEE JNL
17. **Object-based coding of stereoscopic and 3D image sequences**
Srintzis, M.G.; Malassiotis, S.;
Signal Processing Magazine, IEEE
Volume 16, Issue 3, May 1999 Page(s):14 - 28
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18. **Modeling arbitrary objects based on geometric surface conformity**
Izquierdo, E.; Xiaohua Feng;
Circuits and Systems for Video Technology, IEEE Transactions on

Volume 9, Issue 2, March 1999 Page(s):336 - 352

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19. An integrated face detection and recognition system

Koh, L.H.; Ranganath, S.; Lee, M.W.; Venkatesh, Y.V.;
Image Analysis and Processing, 1999. Proceedings. International Conference on
27-29 Sept. 1999 Page(s):532 - 537

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20. Multi-view face detection and pose estimation using a composite support vector machine across the view sphere

Ng, J.; Shaogang Gong;
Recognition, Analysis, and Tracking of Faces and Gestures in Real-Time Systems, 1999. Proceedings. International Workshop on
26-27 Sept. 1999 Page(s):14 - 21

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21. Visible surface reconstruction with accurate localization of object boundaries

Pedersini, F.; Sarti, A.; Tubaro, S.;
Circuits and Systems for Video Technology, IEEE Transactions on
Volume 10, Issue 2, March 2000 Page(s):278 - 292

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22. Sprite generation and coding in multiview image sequences

Grammalidis, N.; Beletsiotis, D.; Strintzis, M.G.;
Circuits and Systems for Video Technology, IEEE Transactions on
Volume 10, Issue 2, March 2000 Page(s):302 - 311

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23. Multiple camera model-based 3-D visual servo

Stavnitzy, J.; Capson, D.;
Robotics and Automation, IEEE Transactions on
Volume 16, Issue 6, Dec. 2000 Page(s):732 - 739

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24. Looking at people: sensing for ubiquitous and wearable computing

Pentland, A.;
Pattern Analysis and Machine Intelligence, IEEE Transactions on
Volume 22, Issue 1, Jan. 2000 Page(s):107 - 119

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25. Multi-view face detection using support vector machines and eigenspace modelling

Yongmin Li; Shaogang Gong; Sherrah, J.; Liddell, H.;
Knowledge-Based Intelligent Engineering Systems and Allied Technologies, 2000. Proceedings. Fourth International Conference on
Volume 1, 30 Aug.-1 Sept. 2000 Page(s):241 - 244 vol.1

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